

VISIT CARMEL BOARD OF DIRECTORS MEETING

Sunset Center – Chapman Room San Carlos and 9th Street, Carmel-by-the-Sea, CA 93921

September 5, 2019 2:30 pm

CALL TO ORDER	Rich Pepe
PUBLIC COMMENT (please limit to three minutes for only Items not on the agenda)	Rich Pepe
MINUTES FROM August 8, 2019 Recommended Action: Approve minutes.	Rich Pepe
MONTEREY COUNTY CONVENTION & VISITORS BUREAU Recommended Action: Receive update.	April Locke
VISIT CARMEL EXEC DIRECTOR REPORT Recommended Action: Receive report.	Amy Herzog
PUBLIC RELATIONS AND SOCIAL MEDIA Recommended Action: Receive report on August and upcoming.	The Abbi Agency
MARKETING AND ADVERTISING	Jeff Burghardt
ADDITIONS TO THE AGENDA AND AGENDA ITEMS FOR NEXT MEETING	Rich Pepe
ADJOURNMENT	Rich Pepe

The Board of Directors for Visit Carmel, Inc. generally meets 2nd Thursday of the month. NEXT SCHEDULED MEETING: October 10, 2019 at the Sunset Center. To be placed on the agenda distribution list, please email: Amy Herzog, Executive Director, at amy.herzog@carmelcalifornia.com.

NOTICE TO PUBLIC. Government Code 54950 (The Brown Act) requires that a brief description of each item to be transacted or discussed be posted at least 72 hours prior to a regular meeting. Action may not be taken on items not posted on the agenda. Meeting facilities are accessible to persons with disabilities. If you require special assistance to participate in the meeting, notify Amy Herzog at (831) 238-1849 at least 48 hours prior to the meeting. You are welcomed and encouraged to participate in this meeting. Public comment is taken (3 minutes maximum per person) on items listed on the agenda when they are called. Public Comment on items not listed on the agenda will be heard at the meeting as noted on the agenda. The order of Agenda items is listed for reference and may be taken in any order deemed appropriate by the Board of Directors. The Agenda provides a general description and staff recommendations; however, the Board of Directors may take action other than what is recommended.